

Scrum Master

We're looking for a passionate Scrum Master to join our world beating mobile game dev team!

We're PikPok, New Zealand's longest standing game developer, and we make great game experiences. We want to create and entertain, while being successful and enjoying what we do, and we're looking for people who want that too. Over the years, we've built loads of games for all sorts of platforms, most recently titles like *Rival Stars Horse Racing* on Android and iOS as well as Agent *Intercept* on Apple Arcade. Our teams are small, and everyone involved can contribute to the decisions that shape the products.

PikPok is looking for a talented, motivated, and passionate individual to take on the role of Scrum Master delivering globally successful games on digital platforms like mobile, PC, social or web. You'll be responsible for supporting the team as they develop, launch and drive ongoing updates of our games to expand PikPok's portfolio of innovative, original IP.

You love games!!! You'll have strong organisational and Agile project management skills in the software industry. You're a great communicator & team player and can grasp new concepts quickly. You're also self-motivated and have confidence in dealing with complex and challenging situations. You'll care deeply about our players and can help our teams to deliver beyond their expectations.

We're looking for someone with:

- 3+ years Scrum Master experience working with complex software delivery.
- A passion for Agile and Lean principles.
- An in-depth working knowledge of Agile and Scrum.
- Proficiency at coaching and developing teams as their agile processes evolve.
- The ability to play a key role in the continuous improvement of the production and communication process.
- Good communication skills a capable team player and effective communicator, comfortable with facilitating individual or group conversations.
- A diligent mindset which values communication, thoroughness and follow through.
- A high level of self-awareness.

Responsibilities:

- Facilitate the team's agreements.
- Establish the team's coaching needs towards high performance and coaching them to achieve this level.
- Coach the team using the PikPok Team Coaching Model.
- Help the team resolve impediments.
- Facilitate the team's process and events.
- Develop training material and training the team in Agile game development and PikPok's best practices.
- Mentoring the team in the Agile game development process and PikPok's best practices.
- Tracking the team's progress towards their performance goals.
- Provide 1:1 coaching as required by team members.
- Work with other Scrum Masters at PikPok to ensure the effectiveness of Agile game development in the organisation.

PikPok values the contributions of people with diverse backgrounds, experiences, skills, and perspectives. We want our games to reflect the diversity of the people playing them now and in the future. People with curiosity, a sense of ownership, and who actively collaborate will fit well with our values.

In return, we commit to being an employer who balances fun and delivery. We pride ourselves in providing a work environment where it is safe to be yourself. Our teams enjoy the satisfaction that comes from creating success and joy, entertaining the world, and working together.

If this sounds like you, please send your application to careers@pikpok.com. We're PikPok, and we make games!

Closing Date: Monday, 8 March 2021.

Important to know:

All applicants must have valid rights to work in New Zealand, so please only apply if you are already based in New Zealand and hold a valid work visa.

In addition, by submitting your application, you give PikPok permission to keep your details on record for the next 12 months. This is for consideration for any other suitable roles, should you be unsuccessful for this one.