Product Manager

PikPok is looking for a <u>passionate</u> **Product Manager to join our world beating mobile game dev team!**

We're PikPok, New Zealand's longest standing game developer, and we make great game experiences. We want to create and entertain, while being successful and enjoying what we do, and we're looking for people who want that too. Over the years, we've built loads of games for all sorts of platforms, most recently titles like *Rival Stars Horse Racing* on Android and iOS as well as *Agent Intercept* on Apple Arcade. Our teams are small, and everyone involved can contribute to the decisions that shape the products.

PikPok is looking for a talented, motivated and passionate individual to take on the role of Product Manager delivering globally successful games on digital platforms like mobile, PC, social or web. You'll be responsible for supporting the team as they develop, launch and drive ongoing updates of our games to expand PikPok's portfolio of innovative, original IP.

You love games!!! You'll also have strong organisational & agile project management skills in the software industry. You're a great communicator & team player and can grasp new concepts quickly. You are self-motivated and have confidence in dealing with complex and challenging situations. You care deeply about our players and can help our teams to deliver beyond their expectations.

We welcome applications from diverse candidates and those with a range of backgrounds, skills, and experiences.

Skills

- 2+ years working in the mobile games industry in a leadership role
- Strong working knowledge of established and trending free to play design strategies.
- Extensive knowledge of the games market.
- Direct agile development experience
- Financial and analytical skills with expertise using common tools and documents (Budgets, P&L, game/product design documents etc...)
- Great organisational, motivational, negotiation and delegation skills with the ability to handle multiple concurrent tasks, people, projects and responsibilities.
- Strong customer focus and drive to deliver high quality games to end users

Responsibilities

- Work with a product team consisting of game designers, programmers, artists and analysts to define, understand and take ownership of driving the success of their title.
- Act as the Product Owner to organize the product backlog and maximize the value that the team produces each sprint through well crafted goals.
- Define the roadmap to meet goals set by upper management, then communicate it to the development teams and stakeholders.
- Work with analytics to review and present findings from previous iterations of the products to stakeholders.
- Work with your Scrum Master and Leads to create an environment that supports high functioning teams.

Contact

Please send your application along with a digital copy of your résumé/CV to: careers@pikpok.com. Additional contact details can be found below and by visiting us online at www.pikpok.com