Scrum Master

PikPok is looking for a <u>passionate</u> Scrum Master to join our world beating mobile game dev team!

We're PikPok, New Zealand's longest standing game developer, and we make great game experiences. We want to create and entertain, while being successful and enjoying what we do, and we're looking for people who want that too. Over the years, we've built loads of games for all sorts of platforms, most recently titles like *Rival Stars Horse Racing* on Android and iOS as well as *Agent Intercept* on Apple Arcade. Our teams are small, and everyone involved can contribute to the decisions that shape the products.

PikPok is looking for a talented, motivated and passionate individual to take on the role of Scrum Master delivering globally successful games on digital platforms like mobile, PC, social or web. You'll be responsible for supporting the team as they develop, launch and drive ongoing updates of our games to expand PikPok's portfolio of innovative, original IP.

You love games!!!   You'll also have strong organisational & agile project management skills in the software industry. You're a great communicator & team player and can grasp new concepts quickly. You are self-motivated and have confidence in dealing with complex and challenging situations. You care deeply about our players and can help our teams to deliver beyond their expectations.

We welcome applications from diverse candidates and those with a range of backgrounds, skills, and experiences.

Skills

- 2+ years scrum master experience working with complex software delivery.
- Has a passion for agile and lean principles.
- Has a deep working knowledge of agile and scrum.
- Coach and develop teams as their agile processes evolve.
- Able to play a key role in the continuous improvement of the production process and communication.
- A good team player and communicator who can handle individual or group conversations effectively.
- A diligent and thorough person who values communication, follow up and follow through.

Responsibilities

- Work with a core team of game designers, programmers and artists to define, understand and take ownership of driving the success of their title.
- Ensure the efficient running of the processes on the team and helping them to deliver on time and on budget to PikPok's high standard of quality.
- Work with the product owner to create, update and maintain an effective backlog.
- Able to play a key role in the continuous improvement of the production process and communication.
- Makes sure that the team is free of distractions, focused on their goals and able to deliver.

Contact

Please send your application along with a digital copy of your résumé/CV to: careers@pikpok.com. Additional contact details can be found below and by visiting us online at www.pikpok.com